Theory and Demo of PML₂ Proving Programs in ML



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PROGRAMMING LANGUAGE, WITH PROVING FEATURES

An ML-like programming language:

- General recursion, records and variants
- Call-by-value evaluation
- Effects (control operators)
- Curry-style language
- Subtyping

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An enriched type system for program proving:

- Higher-order layer with programs as individuals
- Equality types $t \equiv u$ (observational equivalence)
- Dependent function type (typed quantification)
- Termination checking (only required for proofs)

Example of Program and Proof

```
type rec nat = [Z ; S of nat]
val rec add : nat \Rightarrow nat \Rightarrow nat = fun n m \rightarrow
case n { Z[_] \rightarrow m | S[k] \rightarrow S[add k m] }
```

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```
val add Z n : \forall n:\iota , add Z n \equiv n = {}
```

```
val rec add_n_Z : \forall n \in nat, add n Z \equiv n = fun n \rightarrow case n {

Z[_] \rightarrow {}

S[p] \rightarrow add_n_Z p

}
```

DETAILED PROOF USING (HIGHER-ORDER) MACROS

```
def tac_deduce<f:o> : \tau = ({} : f)

def tac_show<f:o, p:\tau> : \tau = (p : f)

def tac_qed : \tau = {}
```

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```
def tac deduce<f:o> : \tau = ({} : f)
def tac show<f:o, p:\tau> : \tau = (p : f)
def tac qed : \tau = \{\}
val rec add n Z : \forall n \in nat, add n Z \equiv n = fun n \rightarrow
  case n {
    Z[] \rightarrow deduce add Z Z \equiv Z; ged
    S[k] \rightarrow show add k Z \equiv k using add n Z k;
              deduce S[add k Z] \equiv S[k];
              deduce add S[k] Z \equiv S[k]; ged
  }
```

FINE-GRAINED SPECIFICATION USING EQUIVALENCE

```
val rec is_even : nat \Rightarrow bool = fun n \rightarrow
case n {
    Z[_] \rightarrow true
    S[p] \rightarrow case p { Z[_] \rightarrow false | S[p] \rightarrow is_even p }
}
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val rec is even : nat \Rightarrow bool = fun n \rightarrow
  case n {
     Z[] \rightarrow true
     S[p] \rightarrow case p \{ Z[] \rightarrow false \mid S[p] \rightarrow is even p \}
  }
type even nat = \exists v:\iota, (venat | is even v = true)
val rec double : nat \Rightarrow even nat = fun n \rightarrow
  case n {
     Z[] \rightarrow Z
     S[p] \rightarrow let r : even nat = double p in S[S[r]]
  }
```

More Examples of Specifications

```
type rec list<a> = [Nil ; Cons of {hd : a ; tl : list}]
```

```
// Vectors (as a subtype of lists)

val length : \forall a:o, list<a> \Rightarrow nat = {- ... -}

type vec<a:o, s:\tau> = \existsl:\iota, l\inlist<a> | length l \equiv s
```

```
// Sorted lists (as a subtype of lists)
val increasing : list<nat> ⇒ bool = {- ... -}
type sorted_list = ∃l:ι, l∈list<nat> | increasing l ≡ true
```

CLASSICAL REALISABILITY SEMANTICS

Realisability is about computation:

- Call-by-value Krivine Machine (for classical logic)
- States of the form t * π with a reduction relation (>)

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We also require a notion of observational equivalence:

- We write $t * \pi \Downarrow$ for $\exists v, t * \pi >^* v * \varepsilon$ (successful computation)
- (\equiv) is defined as {(t, u) | $\forall \pi, \forall \rho, t\rho * \pi \Downarrow \Leftrightarrow u\rho * \pi \Downarrow$ }

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A type A is interpreted using two sets (in fact three):

- The set of its "canonical" values [[A]]
- A set of terms $\llbracket A \rrbracket^{\mu\mu}$ defined as a form of completion of $\llbracket A \rrbracket$
- Closure under (\equiv) is required on those sets

INTERPRETATION OF THE (USUAL) TYPES

$$\begin{split} \left[\!\left[\left\{\left(l_{i}:A_{i}\right)_{i\in I}\right\}\right]\!\right] &= \left\{\left\{\left(l_{i}=\nu_{i}\right)_{i\in I}\right\} \mid \forall i \in I, \nu_{i} \in \llbracket A_{i}\rrbracket\right\}\right\} \\ \left[\!\left[\left[\left(C_{i}:A_{i}\right)_{i\in I}\right]\right]\!\right] &= \cup_{i\in I}\left\{C_{i}[\nu] \mid \nu \in \llbracket A_{i}\rrbracket\right\}\right\} \\ \left[\!\left[A \Rightarrow B\right]\!\right] &= \left\{\lambda x.t \mid \forall \nu \in \llbracket A \rrbracket, t[x \coloneqq \nu] \in \llbracket B\rrbracket^{\bot \bot}\right\} \\ \left[\!\left[\forall \chi^{s}.A \rrbracket\right] &= \cap_{\Phi \in \llbracket s}\rrbracket \llbracket A[\chi \coloneqq \Phi]\rrbracket\right] \\ \left[\!\left[\exists \chi^{s}.A \rrbracket\right] &= \cup_{\Phi \in \llbracket s}\rrbracket \llbracket A[\chi \coloneqq \Phi]\rrbracket\right] \\ \left[\!\left[\mu_{\tau} X.A \rrbracket\right] &= \cup_{\kappa < \tau} (X \mapsto \llbracket A\rrbracket)^{\kappa}(\phi) \\ \left[\!\left[\nu_{\tau} X.A \rrbracket\right] &= \cap_{\kappa < \tau} (X \mapsto \llbracket A\rrbracket)^{\kappa}(\Lambda_{\iota}) \end{split}$$

Membership Type and Dependent Functions

A new membership type $t\!\in\!A\!:$

- Built using a term t and a type A
- Denotes the equivalence class of t in A
- Interpreted as $\llbracket\!\! [t\!\in\! A]\!\!] = \{\nu \in \llbracket\!\! [A]\!\!] \mid t \equiv \nu\}$

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The dependent function type is encoded using membership:

- $\forall a \in A, B \text{ is defined as } \forall a.(a \in A \Rightarrow B)$
- Related to the relativised quantification scheme

Semantic Restriction and Subsets

A new restriction type $A \upharpoonright P$:

- Built using a type A and a "semantic predicate" P
- $[\![A \upharpoonright P]\!]$ is equal to $[\![A]\!]$ if P is satisfied and to $[\![\forall X.X]\!]$ otherwise
- Examples of predicates: t \equiv u, $\kappa \neq$ 0, A \subseteq B, \neg P, P $\land Q$

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Restriction and membership can be combined into a subset type:

- It is possible to define $\{x \in A \mid P\}$ as $\exists x^{\iota}.x \in A \upharpoonright P$
- Note that $\{x \in A \mid P\}$ is always a subtype of A
- A similar constructor can be used in nuPRL

INTERNAL TOTALITY PROOFS

```
val rec add_total : \forall n \ m \in nat, \exists v : \iota, add n \ m \equiv v = fun \ n \ m \rightarrow case n {

<math>Z[_] \rightarrow qed

S[k] \rightarrow use add_total \ k \ m; qed

}
```

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```
val rec add total : \foralln m\innat, \existsv:\iota , add n m \equiv v = fun n m \rightarrow
  case n {
    Z[] \rightarrow qed
     S[k] \rightarrow use add total k m; qed
  }
val rec add_asso : \foralln m p\innat, add n (add m p) \equiv add (add n m) p =
  fun n m p \rightarrow
     use add total m p;
     case n {
       Z[] \rightarrow qed
       S[k] \rightarrow use add total k m; use add asso k m p; qed
     }
```

SUBTYPING AND TERMINATION

Subtyping and termination checking are handled using circular proofs:

- Types (and judgments) are parametrised by ordinals sizes
- A proof forms a directed acyclic graph of atomic proof blocks
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A semantic proof by induction on the typing derivation gives normalisation

References for Technical Details

A Classical Realizability Model for a Semantical Value Restriction R. Lepigre (ESOP 2016)

> Practical Subtyping for System F with Sized (Co-)Induction R. Lepigre and C. Raffalli (2016 - 2017) https://lama.univ-smb.fr/subml/

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Thanks!